



SREYAS

INSTITUTE OF ENGINEERING AND TECHNOLOGY

AUTONOMOUS

Approved by AICTE, Affiliated to JNTUH

Accredited by NAAC-A Grade, NBA & ISO 9001:2015 Certified

DEPARTMENT OF CSE (AI&ML)

B.Tech. in CSE (AI & ML)

COURSE STRUCTURE & SYLLABUS

(R22 Regulations-Autonomous)

Applicable from 2022-23 Batch

III YEAR I SEMESTER

S. No.	Course Code	Course Title	L	T	P	Credits
1	A1523	Design and Analysis of Algorithms	3	0	0	3
2	A1541	Machine Learning	3	0	0	3
3	A1524	Computer Networks	3	0	0	3
4	A1016	Business Economics & Financial Analysis	3	0	0	3
5		Professional Elective – I	3	0	0	3
6	A1542	Machine Learning Lab	0	0	2	1
7	A1526	Computer Networks Lab	0	0	2	1
8	A1019	Advanced English Communication Skills lab	0	0	2	1
9	A1020	Intellectual Property Rights	3	0	0	0
10	A1021	Logical Reasoning- I	0	0	2	1
11	A1528	Skill Development Course (UI design- Flutter)	0	0	2	1
		Total	18	0	10	20

III YEAR II SEMESTER

S. No.	Course Code	Course Title	L	T	P	Credits
1	A1616	Deep Learning	3	0	0	3
2	A1617	Data Analytics	3	0	0	3
3	A1618	Natural Language Processing	3	0	0	3
4		Professional Elective – II	3	0	0	3
5		Open Elective-I	3	0	0	3
6	A1619	Natural Language Processing Lab/Full Stack Development Lab	0	0	2	1
7	A1620	Deep Learning Lab	0	0	2	1
8	A1022	Logical Reasoning- II	0	0	2	1
9	A1621	Data Analytics Lab	0	0	2	1
10	A1007	Environmental Science	3	0	0	0
11	A1622	Industrial Oriented Mini Project/ Internship/Skill Development Course (DevOps)	0	0	2	1
		Total	18	0	10	20

1. 2. 3. 4. 5. M. Taye

6. Swathi 7. 27/1/2024 8. S. Parth 9.

10. 11. 12. 13.



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#Skill Course - 1 credit with 2 Practical Hours
Elective-I

A1611	Graph Theory
A1612	Introduction to Data Science
A1613	Web Programming
A1614	Image Processing
A1615	Soft Computing

Professional Elective - II

A1623	Software Testing Methodologies
A1624	Information Retrieval Systems
A1625	Pattern Recognition
A1626	Full Stack Development- Java
A1627	Data Warehousing and Business Intelligence

Open Elective - I

A1628	Fundamentals of AI
A1629	Machine learning basis

1. 2. 3. 4. 5. M. Jayaram
6. Saritha 7. 22/1/2024 8. S. Padma 9.
10. 11. 12. 13.



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DESIGN AND ANALYSIS OF ALGORITHMS

B.Tech. III Year I Sem.

L T P C

3 0 0 3

Prerequisites:

1. A course on "Computer Programming and Data Structures".
2. A course on "Advanced Data Structures".

Course Objectives:

1. Introduces the notations for analysis of the performance of algorithms.
2. Introduces the data structure of disjoint sets.
3. Describes major algorithmic techniques (divide-and-conquer, backtracking, dynamic Programming, greedy, branch and bound methods) and mention problems for which each technique is appropriate
4. Describes how to evaluate and compare different algorithms using worst-, average-, and bestcase analysis.
5. Explains the difference between tractable and intractable problems, and introduces the Problems that are P, NP and NP complete.

Course Outcomes:

1. Ability to analyze the performance of algorithms
2. Ability to choose appropriate data structures and algorithm design methods for a specified application
3. Ability to understand how the choice of data structures and the algorithm design methods impact the performance of programs

UNIT - I

Introduction: Algorithm, Performance Analysis-Space complexity, Time complexity, Asymptotic Notations- Big oh notation, Omega notation, Theta notation and Little oh notation.

Divide and conquer: General method, applications-Binary search, Quick sort, Merge sort, Strassen's matrix multiplication.

UNIT - II

Disjoint Sets: Disjoint set operations, union and find algorithms

Backtracking: General method, applications, n-queen's problem, sum of subsets problem, graph coloring

UNIT - III

Dynamic Programming: General method, applications- Optimal binary search trees, 0/1 knapsack problem, All pairs shortest path problem, Traveling sales person problem, Reliability design.

UNIT - IV

Greedy method: General method, applications-Job sequencing with deadlines, knapsack problem, Minimum cost spanning trees, Single source shortest path problem.

UNIT - V

Branch and Bound: General method, applications - Travelling sales person problem, 0/1 knapsack problem - LC Branch and Bound solution, FIFO Branch and Bound solution.

NP-Hard and NP-Complete problems: Basic concepts, non-deterministic algorithms, NP - Hard and NP-Complete classes, Cook's theorem.



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TEXT BOOK:

1. Fundamentals of Computer Algorithms, Ellis Horowitz, Satraj Sahni and Rajasekharan, University Press.

REFERENCE BOOKS:

1. Design and Analysis of algorithms, Aho, Ullman and Hopcroft, Pearson education.
2. Introduction to Algorithms, second edition, T. H. Cormen, C.E. Leiserson, R. L. Rivest, and C. Stein, PHI Pvt. Ltd./ Pearson Education.
3. Algorithm Design: Foundations, Analysis and Internet Examples, M.T. Goodrich and R. Tamassia, John Wiley and sons.



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MACHINE LEARNING

B.Tech. III Year I Sem.

L T P C

3 0 0 3

Prerequisites:

1. A course on "Computer Programming and Data Structures".
2. A course on "Python Programming".

Course Objectives:

1. To introduce students to the basic concepts and techniques of Machine Learning.
2. To have a thorough understanding of the Supervised and Unsupervised learning techniques
3. To study the various probability-based learning techniques

Course Outcomes:

1. Distinguish between, supervised, unsupervised and semi-supervised learning
2. Understand algorithms for building classifiers applied on datasets of non-linearly separable classes
3. Understand the principles of evolutionary computing algorithms
4. Design an ensemble to increase the classification accuracy

UNIT - I

Learning, Types of Machine Learning, Supervised Learning, supervised, unsupervised, semi-supervised, Reinforcement Learning, Batch and Online Learning, Main Challenges of Machine Learning

UNIT - II

Regression: Introduction to Regression analysis, measure of linear relationship, Regression with stats models, determining coefficient, meaning and significance of coefficients, coefficient calculation with least square method, Types of regression, Simple Linear Regression, Using Multiple features, Polynomial Regression, Metrics for Regression: MSE, RMSE, MAE.

UNIT - III

Learning with Trees, Decision Trees, Constructing Decision Trees, Classification and Regression Trees, Ensemble Learning, Boosting, Bagging, Different ways to Combine Classifiers, Basic Statistics, Gaussian Mixture Models, Nearest Neighbor Methods, Unsupervised Learning, K means Algorithms

UNIT - IV

Classification: Classification problem, Probability based approach, Logistic Regression- log-odd, sigmoid transformation, Metrics: Confusion Matrix, Accuracy, Error Rate, Precision, Recall, ROC curve, F1 score, and introduction to gradient descent.

Evolutionary Learning, Genetic algorithms, Genetic Offspring: - Genetic Operators, Using Genetic Algorithms

UNIT - V

Non-Parametric & SVM classification: About Non parametric classification, Decision Trees: Entropy, gain ratio, Information Gain, Splitting criteria,

Ensemble Method: Introduction to Random Forest, Accuracy measure & performance

Instance based learning- Introduction, KNN algorithm, Distance measures, model building, locally weighted regression, radial basis functions, SVM classifier, hyper-plane, slack variables, geometric transformation kernel trick, kernel transformation.



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TEXT BOOKS:

1. Hands-On Machine Learning with Scikit-Learn and Tensor Flow -Aurélien Géron,O'Reilly Media, 2017.
2. Practical Python Data Visualization: A Fast Track Approach to Learning Data Visualization with Python, Ashwin Pajankar,A Press.
3. Python: End-to-end Data Analysis - Phuong Vo.T.H, Martin Czygan, Ivan Idris, Magnus Vilhelm Persson, Luiz FelipeMartins, Packet Pub.

REFERENCE BOOKS:

1. Tom M Mitchell, —Machine Learning, First Edition, McGraw Hill Education, 2013.
2. Peter Flach, —Machine Learning: The Art and Science of Algorithms that Make Sense of Data,First Edition, Cambridge University Press, 2012.
3. Jason Bell, —Machine learning, Hands on for Developers and Technical Professionals, FirstEdition, Wiley, 2014
4. Ethem Alpaydin, —Introduction to Machine Learning 3e (Adaptive Computation and MachineLearning Series), Third Edition, MIT Press, 2014



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DEPARTMENT OF CSE (AI&ML)

COMPUTER NETWORKS

B.Tech. III Year I Sem.

L T P C

3 0 0 3

Prerequisites

1. A course on "Programming for problem solving".

Course Objectives

1. The objective of the course is to equip the students with a general overview of the concepts and fundamentals of computer networks.
2. Familiarize the students with the standard models for the layered approach to communication between machines in a network and the protocols of the various layers.

Course Outcomes

1. Gain the knowledge of the basic computer network technology.
2. Gain the knowledge of the functions of each layer in the OSI and TCP/IP reference model.
3. Obtain the skills of subnetting and routing mechanisms.
4. Familiarity with the essential protocols of computer networks, and how they can be applied in network design and implementation.

UNIT - I

Network hardware, Network software, OSI, TCP/IP Reference models, Example Networks: ARPANET, Internet. Physical Layer: Guided Transmission media: twisted pairs, coaxial cable, fiber optics, Wireless transmission.

UNIT - II

Data link layer: Design issues, framing, Error detection and correction.

Elementary data link protocols: simplex protocol, A simplex stop and wait protocol for an error-free channel, A simplex stop and wait protocol for noisy channel.

Sliding Window protocols: A one-bit sliding window protocol, A protocol using Go-Back-N, A protocol using Selective Repeat, Example data link protocols.

Medium Access sub layer: The channel allocation problem, Multiple access protocols: ALOHA, Carrier sense multiple access protocols, collision free protocols. Wireless LANs, Data link layer switching.

UNIT - III

Network Layer: Design issues, Routing algorithms: shortest path routing, Flooding, Hierarchical routing, Broadcast, Multicast, distance vector routing, Congestion Control Algorithms, Quality of Service, Internetworking, The Network layer in the internet.

UNIT - IV

Transport Layer: Transport Services, Elements of Transport protocols, Connection management, TCP and UDP protocols.

UNIT - V

Application Layer, Domain name system, SNMP, Electronic Mail; the World WEB, HTTP, Streaming audio and video.

TEXT BOOK:

1. Computer Networks -- Andrew S Tanenbaum, David. j. Wetherall, 5th Edition. Pearson Education/PHI

REFERENCE BOOKS:

1. An Engineering Approach to Computer Networks-S. Keshav, 2nd Edition, Pearson Education.
2. Data Communications and Networking, Behrouz A. Forouzan. Third Edition TMH.



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BUSINESS ECONOMICS AND FINANCIAL ANALYSIS

B.Tech. III Year I Sem.

L T P C

3 0 0 3

Prerequisites: None

Course Objective: To learn the basic Business types, impact of the Economy on Business and Firms specifically. To analyze the Business from the Financial Perspective.

Course Outcome: The students will understand the various Forms of Business and the impact of economic variables on the Business. The Demand, Supply, Production, Cost, Market Structure, Pricing aspects are learnt. The Students can study the firm's financial position by analysing the Financial Statements of a Company.

UNIT – I

Introduction to Business and Economics:

Business: Structure of Business Firm, Theory of Firm, Types of Business Entities, Limited Liability Companies, Sources of Capital for a Company, Non-Conventional Sources of Finance.

Economics: Significance of Economics, Micro and Macro Economic Concepts, Concepts and Importance of National Income, Inflation, Money Supply in Inflation, Business Cycle, Features and Phases of Business Cycle. Nature and Scope of Business Economics, Role of Business Economist, Multidisciplinary nature of Business Economics.

UNIT - II

Demand and Supply Analysis:

Elasticity of Demand: Elasticity, Types of Elasticity, Law of Demand, Measurement and Significance of Elasticity of Demand, Factors affecting Elasticity of Demand, Elasticity of Demand in decision making, Demand Forecasting: Characteristics of Good Demand Forecasting, Steps in Demand Forecasting, Methods of Demand Forecasting.

Supply Analysis: Determinants of Supply, Supply Function & Law of Supply.

UNIT - III

Production, Cost, Market Structures & Pricing:

Production Analysis: Factors of Production, Production Function, Production Function with one variable input, two variable inputs, Returns to Scale, Different Types of Production Functions.

Cost analysis: Types of Costs, Short run and Long run Cost Functions.

Market Structures: Nature of Competition, Features of Perfect competition, Monopoly, Oligopoly, Monopolistic Competition.

Pricing: Types of Pricing, Product Life Cycle based Pricing, Break Even Analysis, Cost Volume Profit Analysis.

UNIT - IV

Financial Accounting: Accounting concepts and Conventions, Accounting Equation, Double-Entry system of Accounting, Rules for maintaining Books of Accounts, Journal, Posting to Ledger, Preparation of Trial Balance, Elements of Financial Statements, Preparation of Final Accounts.

UNIT - V

Financial Analysis through Ratios: Concept of Ratio Analysis, Liquidity Ratios, Turnover Ratios, Profitability Ratios, Proprietary Ratios, Solvency, Leverage Ratios (simple problems).

TEXT BOOKS:



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1. D.D. Chaturvedi, S.L. Gupta, Business Economics - Theory and Applications, International Book House Pvt. Ltd. 2013.
2. Dhanesh K Khatri, Financial Accounting, Tata McGraw Hill, 2011.
3. Geethika Ghosh, Piyali Gosh, Purba Roy Choudhury, Managerial Economics, 2e, Tata McGraw Hill Education Pvt. Ltd. 2012.

REFERENCE BOOKS:

1. Paresh Shah, Financial Accounting for Management 2e, Oxford Press, 2015.
2. S.N. Maheshwari, Sunil K Maheshwari, Sharad K Maheshwari, Financial Accounting, 5e, Vikas Publications, 2013.



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MACHINE LEARNING LAB

B.Tech. III Year I Sem.

L T P C

0 0 2 1

Prerequisites: None

Course Objective:

- The objective of this lab is to get an overview of the various machine learning techniques and can demonstrate them using python.

Course Outcomes:

- Understand modern notions in predictive data analysis
- Select data, model selection, model complexity and identify the trends
- Understand a range of machine learning algorithms along with their strengths and weaknesses
- Build predictive models from data and analyze their performance

List of Experiments

1. Write a python program to compute Central Tendency Measures: Mean, Median, Mode
Measure of Dispersion: Variance, Standard Deviation
2. Study of Python Basic Libraries such as Statistics, Math, Numpy and Scipy
3. Study of Python Libraries for ML application such as Pandas and Matplotlib
4. Write a Python program to implement Simple Linear Regression
5. Implementation of Multiple Linear Regression for House Price Prediction using sklearn
6. Implementation of Decision tree using sklearn and its parameter tuning
7. Implementation of KNN using sklearn
8. Implementation of Logistic Regression using sklearn
9. Implementation of K-Means Clustering
10. Performance analysis of Classification Algorithms on a specific dataset (Mini Project)

TEXT BOOK:

1. Machine Learning – Tom M. Mitchell, - MGH.

REFERENCE BOOK:

1. Machine Learning: An Algorithmic Perspective, Stephen Marshland, Taylor & Francis.

REFERENCES:

1. Vijayvargia, Abhishek, Machine Learning with Python: An Approach to Applied Machine Learning, BPB Publications, 1st edition, 2018.
2. Aurelien Geron, Hands-On Machine Learning with Scikit-Learn and TensorFlow, Oreilly, March 2017.
3. Dr. M Gopal, Applied Machine Learning, 1st Edition, McGraw-Hill, 2018



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COMPUTER NETWORKS LAB

B.Tech. III Year I Sem.

L T P C

0 0 2 1

Course Objectives:

1. To understand the working principle of various communication protocols.
2. To understand the network simulator environment and visualize a network topology and observe its performance
3. To analyze the traffic flow and the contents of protocol frames

Course Outcomes:

1. Implement data link layer framing methods
2. Analyze error detection and error correction codes.
3. Implement and analyze routing and congestion issues in network design.
4. Implement Encoding and Decoding techniques used in presentation layer
5. To be able to work with different network tools

List of Experiments

1. Implement the data link layer framing methods such as character, character-stuffing and bitstuffing.
2. Write a program to compute CRC code for the polynomials CRC-12, CRC-16 and CRC CCIP
3. Develop a simple data link layer that performs the flow control using the sliding window protocol, and loss recovery using the Go-Back-N mechanism.
4. Implement Dijkstra's algorithm to compute the shortest path through a network
5. Take an example subnet of hosts and obtain a broadcast tree for the subnet.
6. Implement distance vector routing algorithm for obtaining routing tables at each node.
7. Implement data encryption and data decryption
8. Write a program for congestion control using Leaky bucket algorithm.
9. Write a program for frame sorting techniques used in buffers.
10. Wireshark
 - i. Packet Capture Using Wire shark
 - ii. Starting Wire shark
 - iii. Viewing Captured Traffic
 - iv. Analysis and Statistics & Filters.
11. How to run Nmap scan
12. Operating System Detection using Nmap
13. Do the following using NS2 Simulator
 - i. NS2 Simulator-Introduction
 - ii. Simulate to Find the Number of Packets Dropped
 - iii. Simulate to Find the Number of Packets Dropped by TCP/UDP
 - iv. Simulate to Find the Number of Packets Dropped due to Congestion
 - v. Simulate to Compare Data Rate & Throughput.
 - vi. Simulate to Plot Congestion for Different Source/Destination
 - vii. Simulate to Determine the Performance with respect to Transmission of Packets



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TEXT BOOK:

1. Computer Networks, Andrew S Tanenbaum, David. j. Wetherall, 5th Edition. Pearson Education/PHI

REFERENCE BOOKS:

1. An Engineering Approach to Computer Networks, S.Keshav, 2nd Edition, Pearson Education
2. Data Communications and Networking – Behrouz A. Forouzan. 3rd Edition, TMH.



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ADVANCED ENGLISH COMMUNICATION SKILLS LAB

B.Tech. III Year I Sem.

L T P C

0 0 2 1

1. INTRODUCTION:

The introduction of the Advanced Communication Skills Lab is considered essential at 3rd year level. At this stage, the students need to prepare themselves for their careers which may require them to listen to, read, speak and write in English both for their professional and interpersonal communication in the globalized context.

The proposed course should be a laboratory course to enable students to use 'good' English and perform the following:

- Gathering ideas and information to organize ideas relevantly and coherently.
- Engaging in debates.
- Participating in group discussions.
- Facing interviews.
- Writing project/research reports/technical reports.
- Making oral presentations.
- Writing formal letters.
- Transferring information from non-verbal to verbal texts and vice-versa.
- Taking part in social and professional communication.

2. OBJECTIVES:

This Lab focuses on using multi-media instruction for language development to meet the following targets:

- To improve the students' fluency in English, through a well-developed vocabulary and enable them to listen to English spoken at normal conversational speed by educated English speakers and respond appropriately in different socio-cultural and professional contexts.
- Further, they would be required to communicate their ideas relevantly and coherently in writing.
- To prepare all the students for their placements.

3. SYLLABUS:

The following course content to conduct the activities is prescribed for the Advanced English Communication Skills (AECS) Lab:

1. **Activities on Fundamentals of Inter-personal Communication and Building Vocabulary** - Starting a conversation – responding appropriately and relevantly – using the right body language – Role Play in different situations & Discourse Skills- using visuals - Synonyms and antonyms, wordroots, one-word substitutes, prefixes and suffixes, study of word origin, business vocabulary, analogy, idioms and phrases, collocations & usage of vocabulary.
2. **Activities on Reading Comprehension** –General Vs Local comprehension, reading for facts, guessing meanings from context, scanning, skimming, inferring meaning, critical reading& effectivegoogling.
3. **Activities on Writing Skills** – Structure and presentation of different types of writing – *letter writing/Resume writing/ e-correspondence/Technical report writing/* – planning for writing – improving one's writing.
4. **Activities on Presentation Skills** – Oral presentations (individual and group) through JAM sessions/seminars/PPTs and written presentations through posters/projects/reports/ e-mails/assignments etc.
5. **Activities on Group Discussion and Interview Skills** – Dynamics of group discussion, intervention, summarizing, modulation of voice, body language, relevance, fluency and organizationof ideas and rubrics for evaluation- Concept and process, pre-interview planning, opening



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strategies, answering strategies, interview through tele-conference & video-conference and MockInterviews.

4. MINIMUM REQUIREMENT:

The Advanced English Communication Skills (AECS) Laboratory shall have the following infrastructural facilities to accommodate at least 35 students in the lab:

- Spacious room with appropriate acoustics.
- Round Tables with movable chairs
- Audio-visual aids
- LCD Projector
- Public Address system
- P – IV Processor, Hard Disk – 80 GB, RAM–512 MB Minimum, Speed – 2.8 GHZ
- T. V, a digital stereo & Camcorder
- Headphones of High quality

5. SUGGESTED SOFTWARE:

The software consisting of the prescribed topics elaborated above should be procured and used.

- Oxford Advanced Learner's Compass, 7th Edition
- DELTA's key to the Next Generation TOEFL Test: Advanced Skill Practice.
- Lingua TOEFL CBT Insider, by Dream tech
- TOEFL & GRE (KAPLAN, AARCO & BARRONS, USA, Cracking GRE by CLIFFS)

TEXT BOOKS:

1. Effective Technical Communication by M Asharaf Rizvi. McGraw Hill Education (India) Pvt. Ltd. 2nd Edition
2. Academic Writing: A Handbook for International Students by Stephen Bailey, Routledge, 5th Edition.

REFERENCE BOOKS:

1. Learn Correct English – A Book of Grammar, Usage and Composition by Shiv K. Kumar and Hemalatha Nagarajan. Pearson 2007
2. Professional Communication by Aruna Koneru, McGraw Hill Education (India) Pvt. Ltd, 2016.
3. Technical Communication by Meenakshi Raman & Sangeeta Sharma, Oxford University Press 2009.
4. Technical Communication by Paul V. Anderson. 2007. Cengage Learning pvt. Ltd. New Delhi.
5. English Vocabulary in Use series, Cambridge University Press 2008.
6. Handbook for Technical Communication by David A. McMurrey & Joanne Buckley. 2012. Cengage Learning.
7. Communication Skills by Leena Sen, PHI Learning Pvt Ltd., New Delhi, 2009.
8. Job Hunting by Colm Downes, Cambridge University Press 2008.
9. English for Technical Communication for Engineering Students, Aysha Vishwamohan, Tata McGraw-Hill 2009.



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INTELLECTUAL PROPERTY RIGHTS

B.Tech. III Year I Sem.

L T P C

3 0 0 0

Prerequisites: None

UNIT – I

Introduction to Intellectual property: Introduction, types of intellectual property, international organizations, agencies and treaties, importance of intellectual property rights.

UNIT – II

Trade Marks: Purpose and function of trademarks, acquisition of trade mark rights, protectable matter, selecting, and evaluating trade mark, trade mark registration processes.

UNIT – III

Law of copy rights: Fundamental of copy right law, originality of material, rights of reproduction, rights to perform the work publicly, copy right ownership issues, copy right registration, notice of copy right, international copy right law.

Law of patents: Foundation of patent law, patent searching process, ownership rights and transfer

UNIT – IV

Trade Secrets: Trade secrete law, determination of trade secrete status, liability for misappropriations of trade secrets, protection for submission, trade secrete litigation.

Unfair competition: Misappropriation right of publicity, false advertising.

UNIT – V

New development of intellectual property: new developments in trade mark law; copy right law, patent law, intellectual property audits.

International overview on intellectual property, international – trade mark law, copy right law, international patent law, and international development in trade secrets law.

TEXT & REFERENCE BOOKS:

1. Intellectual property right, Deborah. E. Bouchoux, Cengage learning.
2. Intellectual property right – Unleashing the knowledge economy, prabuddha ganguli, Tata McGraw Hill Publishing company ltd.



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LOGICAL REASONING - I

B.Tech. III Year I Sem.

L T P C

0 0 2 1

Quantitative Aptitude

1. **Simple Interest:** Definitions, Problems on interest and amount, Problems, when rate of interest and time period are numerically equal. **Compound Interest:** Definition and formula for amount in compound interest, Difference between simple interest and compound interest for 2 years on the same principle and time period.
2. **Profit & Loss:** Cost price, selling price, marked/list price, profit/gain, discount, use of false scale for selling an article, discount series and net selling price, successive Selling.
3. **Percentages, Ratio & Proportions:**
Calculating a percentage, calculating increase or decrease, calculating percent change, calculating successive percentages, definition of ratio and proportions, direct proportion, Inverse or reciprocal proportion, continued proportion, Mean proportion, Third proportion, Fourth proportion, compound ratio.
4. **Averages:** Definition of Average, Rules of Average, Problems on Average, Problems on Weighted Average, Finding average using assumed mean method.
5. **Time and Distance:** Relation between speed, distance and time, converting km/h into m/s and vice versa, Problems on average speed, Problems on relative speed, Problems on trains.
6. **Time and Work:** Problems on Unitary method, Relation between Men, Days, Hours and Work, Problems on Man-Day-Hours method, Problems on alternate days, Problems on Pipes and Cisterns.

Logical Reasoning:

7. **Logical Connectives:** Definition of simple statement, Definition of compound statement, finding the implications for compound statements, finding the negations for compound statements.
8. **Syllogism:** Definition of statement/premises and conclusion, explanation through Venn diagram, problems on two/three statements and one/two conclusions, identification of statements and conclusions from the given set of statements. **Statements and Arguments:** Types of arguments, Strong argument, weak argument, identifying strong/weak arguments from a given statement.
9. **Analogy Classifications:** Definition of Analogy, Problems on number analogy, Problems on letter analogy, Problems on verbal analogy.
10. **Non Verbal Reasoning:** Identification of continued figure or odd figure by using analogy, series, rotation in clockwise and rotation in anticlockwise, vertical, horizontal, alternative rotation, addition, subtraction.
11. **Blood Relations:** Blood relations on Family Tree concepts (relationships in the family), paternal side relations, maternal side relations, simple and direct relationships, relation puzzles, coded relations.
12. **Binary Logic:** Definition of a truth-teller, Definition of a liar, Definition of an alternator, solving problems using method of assumptions, solving analytical puzzles using binary logic.



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Text Books:

1. A Modern Approach to Logical reasoning, R S Agarwal, S .Chand publications,2013.
2. Quantitative Aptitude for Competitive examinations,Dinesh Khattar, Pearson Education 4th Editin,2019.

Reference Books:

1. Quantitative Aptitude and Reasoning, R. V. Praveen, PHI Learning Private Ltd, 2nd Edition, 2013.
2. Quantitative Aptitude for competitive examinations, Abhijith Guha, McGraw Hill Education, 6th Edition, 2017.
4. Analytical & Logical Reasoning, Peeyush Bhardwaj, Arihant Publications, 4th Edition, 2015.
5. Logical Reasoning for the CAT, Arun Sharma, McGraw Hill Education, 2nd Edition 2014.

Note:

- 1) This course is an Activity Based Non-Laboratory Course (NO LABORATORY REQUIRED).
- 2) This course is an Activity Based Non-Laboratory Course (NO LABORATORY REQUIRED).



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SKILL DEVELOPMENT COURSE (UI-DESIGN-FLUTTER)

B.Tech. III Year I Sem.

L T P C

0 0 2 1

Course Objectives:

- To learn installation of SDK of Flutter, Xcode and Android Emulator
- Understanding Stateless and Stateful Widgets and Widget Tree
- Learning of Dart basics
- Application of Animation to app.

Course Outcomes:

- Knowledge on installation of various softwares.
- Understanding of various Widgets
- Application of Animation to Apps

UNIT - I Introducing Flutter and Getting Started

Introducing Flutter, Defining Widgets and Elements, Understanding Widget Lifecycle Events, The Stateless Widget Lifecycle, The Stateful Widget Lifecycle, Understanding the Widget Tree and the Element Tree, Stateless Widget and Element Trees, Stateful Widget and Element Trees, Installing the Flutter SDK, Installing on mac OS, System Requirements, Get the Flutter SDK, Check for Dependencies, iOS Setup: Install Xcode, Android Setup: Install Android Studio, Set Up the Android Emulator, Installing on Windows, System Requirements, Get the Flutter SDK, Check for Dependencies, Install Android Studio, Set Up the Android Emulator, Installing on Linux, System Requirements, Get the Flutter SDK, Check for Dependencies, Install Android Studio, Set Up the Android Emulator, Configuring the Android Studio Editor.

UNIT - II Creating a Hello World App

Setting Up the Project, Using Hot Reload, Using Themes to Style Your App, Using a Global App Theme, Using a Theme for Part of an App, Understanding Stateless and Stateful Widgets, Using External Packages, Searching for Packages, Using Packages

UNIT - III Learning Dart Basics

Use of Dart, Commenting Code, Running the main() Entry Point, Referencing Variables, Declaring Variables, Numbers, Strings, Booleans, Lists, Maps, Runes, Using Operators, Using Flow Statements, if and else, ternary operator, for Loops, while and do-while, while and break, continue, switch and case, Using Functions, Import Packages, Using Classes, Class Inheritance, Class Mixins, Implementing Asynchronous Programming.

UNIT- IV Creating a Starter Project Template

Creating and Organizing Folders and Files, Structuring Widgets.

Understanding the Widget Tree

Introduction to Widgets, Building the Full Widget Tree, Building a Shallow Widget Tree, Refactoring with a Constant, Refactoring with a Method, Refactoring with a Widget Class.

UNIT- V Using Common Widgets

Using Basic Widgets, Safe Area, Container, Text, Rich Text, Column, Row, Column and Row Nesting, Buttons, Floating Action Button, Flat Button, Raised Button, Icon Button, Popup Menu Button, Button Bar, Using Images and Icons, Asset Bundle, Image, Icon, Using Decorators, Using the Form Widget to Validate Text Fields, Checking Orientation.



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Adding Animation to an App

Using Animated Container, Using Animated Cross Fade, Using Animated Opacity, Using Animation Controlle, Using Staggered Animations,

TEXT BOOK:

1. Marco L. Napoli, Beginning Flutter: A Hands-on Guide to App Development, 1st edition, Wrox publisher.

REFERENCE BOOKS:

1. Flutter for Beginners: An introductory guide to building cross-platform mobile applications with Flutter and Dart 2, Packt Publishing Limited.
2. Rap Payne, Beginning App Development with Flutter: Create Cross-Platform Mobile Apps, 1st edition, Apress.
3. Frank Zammetti, Practical Flutter: Improve your Mobile Development with Google's Latest Open-Source SDK, 1st edition, Apress.



GRAPH THEORY (Professional Elective – I)

B.Tech. III Year I Sem.

L T P C

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Course Objectives:

- Understanding graphs, trees, connected paths, applications of trees and graphs.

Course Outcomes:

- Know some important classes of graph theoretic problems;
- Prove central theorems about trees, matching, connectivity, coloring and planar graphs;
- Describe and apply some basic algorithms for graphs;
- Use graph theory as a modeling tool.

UNIT - I

Introduction-Discovery of graphs, Definitions, Subgraphs, Isomorphic graphs, Matrix representations of graphs, Degree of a vertex, Directed walks, paths and cycles, Connectivity in digraphs, Eulerian and Hamilton digraphs, Eulerian digraphs, Hamilton digraphs, Special graphs, Complements, Larger graphs from smaller graphs, Union, Sum, Cartesian Product, Composition, Graphic sequences, Graph theoretic model of the LAN problem, Havel-Hakimi criterion, Realization of a graphic sequence.

UNIT - II

Connected graphs and shortest paths - Walks, trails, paths, cycles, Connected graphs, Distance, Cut-vertices and cut-edges, Blocks, Connectivity, Weighted graphs and shortest paths, Weighted graphs, Dijkstra's shortest path algorithm, Floyd-Warshall shortest path algorithm.

UNIT - III

Trees- Definitions and characterizations, Number of trees, Cayley's formula, Kirchoff's matrix-tree theorem, Minimum spanning trees, Kruskal's algorithm, Prim's algorithm, Special classes of graphs, Bipartite Graphs, Line Graphs, Chordal Graphs, Eulerian Graphs, Fleury's algorithm, Chinese Postman problem, Hamilton Graphs, Introduction, Necessary conditions and sufficient conditions.

UNIT - IV

Independent sets coverings and matchings– Introduction, Independent sets and coverings: basic equations, Matchings in bipartite graphs, Hall's Theorem, König's Theorem, Perfect matchings in graphs, Greedy and approximation algorithms.

UNIT - V

Vertex Colorings- Basic definitions, Cliques and chromatic number, Mycielski's theorem, Greedy coloring algorithm, Coloring of chordal graphs, Brooks theorem, Edge Colorings, Introduction and Basics, Gupta-Vizing theorem, Class-1 and Class-2 graphs, Edge-coloring of bipartite graphs, Class-2 graphs, Hajos union and Class-2 graphs, A scheduling problem and equitable edge-coloring.

TEXT BOOKS:

1. J. A. Bondy and U. S. R. Murty. Graph Theory, volume 244 of Graduate Texts in Mathematics. Springer, 1st edition, 2008.
2. J. A. Bondy and U. S. R. Murty. Graph Theory with Applications.

REFERENCE BOOKS:

1. Lecture Videos: <http://nptel.ac.in/courses/111106050/13>
2. Introduction to Graph Theory, Douglas B. West, Pearson.



INTRODUCTION TO DATA SCIENCE (Professional Elective – I)

B.Tech. III Year I Sem.

L T P C

3 0 0 3

Course Objectives:

- Learn concepts, techniques and tools they need to deal with various facets of data science practice, including data collection and integration
- Understand the basic types of data and basic statistics
- Identify the importance of data reduction and data visualization techniques

Course Outcomes:

- Understand basic terms of statistical modeling and data science
- Implementation of R programming concepts
- utilize R elements for data visualization and prediction

UNIT- I

Introduction

Definition of Data Science- Big Data and Data Science hype – and getting past the hype - Datafication
- Current landscape of perspectives - Statistical Inference - Populations and samples - Statistical modeling, probability distributions, fitting a model – Over fitting.

Basics of R: Introduction, R-Environment Setup, Programming with R, Basic Data Types.

UNIT- II Data Types & Statistical Description

Types of Data: Attributes and Measurement, Attribute, The Type of an Attribute, The Different Types of Attributes, Describing Attributes by the Number of Values, Asymmetric Attributes, Binary Attribute, Nominal Attributes, Ordinal Attributes, Numeric Attributes, Discrete versus Continuous Attributes.

Basic Statistical Descriptions of Data: Measuring the Central Tendency: Mean, Median, and Mode, Measuring the Dispersion of Data: Range, Quartiles, Variance, Standard Deviation, and Interquartile Range, Graphic Displays of Basic Statistical Descriptions of Data.

UNIT- III

Vectors: Creating and Naming Vectors, Vector Arithmetic, Vector sub setting,

Matrices: Creating and Naming Matrices, Matrix Sub setting, Arrays, Class.

Factors and Data Frames: Introduction to Factors: Factor Levels, Summarizing a Factor, Ordered Factors, Comparing Ordered Factors, Introduction to Data Frame, subsetting of Data Frames, Extending Data Frames, Sorting Data Frames.

Lists: Introduction, creating a List: Creating a Named List, Accessing List Elements, Manipulating List Elements, Merging Lists, Converting Lists to Vectors

UNIT- IV

Conditionals and Control Flow: Relational Operators, Relational Operators and Vectors, Logical Operators, Logical Operators and Vectors, Conditional Statements.

Iterative Programming in R: Introduction, While Loop, For Loop, Looping Over List.

Functions in R: Introduction, writing a Function in R, Nested Functions, Function Scoping, Recursion, Loading an R Package, Mathematical Functions in R.

UNIT- V



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Charts and Graphs: Introduction, Pie Chart: Chart Legend, Bar Chart, Box Plot, Histogram, Line Graph: Multiple Lines in Line Graph, Scatter Plot.

Regression: Linear Regression Analysis, Multiple Linear regression

TEXT BOOKS:

1. Doing Data Science, Straight Talk from The Frontline. Cathy O'Neil and Rachel Schutt, O'Reilly, 2014.
2. K G Srinivas, G M Siddesh, "Statistical programming in R", Oxford Publications.

REFERENCE BOOKS:

1. Jiawei Han, Micheline Kamber and Jian Pei. Data Mining: Concepts and Techniques, 3rd ed. The Morgan Kaufmann Series in Data Management Systems.
2. Introduction to Data Mining, Pang-Ning Tan, Vipin Kumar, Michael Steinbach, Pearson Education.
3. Brian S. Everitt, "A Handbook of Statistical Analysis Using R", Second Edition, 4 LLC, 2014.
4. Dalgaard, Peter, "Introductory statistics with R", Springer Science & Business Media, 2008.
5. Paul Teetor, "R Cookbook", O'Reilly, 2011.



WEB PROGRAMMING (Professional Elective – I)

B.Tech. III Year I Sem.

L T P C

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Course Objectives:

- Understand the technologies used in Web Programming.
- Know the importance of object-oriented aspects of Scripting.
- Understand creating database connectivity using JDBC.
- Learn the concepts of web-based application using sockets.

Course Outcomes:

- Design web pages.
- Use technologies of Web Programming.
- Apply object-oriented aspects to Scripting.
- Create databases with connectivity using JDBC.
- Build web-based application using sockets.

UNIT – I Client side Programming

HTML- Basic Tags- List, Tables, Images, Forms, Frames, CSS

JAVA Script -

Web page Designing using HTML, Scripting basics- Client side and server side scripting. Java ScriptObject, names, literals, operators and expressions- statements and features- events - windows - documents - frames - data types - built-in functions- Browser object model - Verifying forms.-HTML5- CSS3- HTML 5 canvas - Web site creation using tools.

UNIT – II JAVA

Introduction to object-oriented programming-Features of Java – Data types, variables and arrays – Operators – Control statements – Classes and Methods – Inheritance. Packages and Interfaces – Exception Handling – Multithreaded Programming – Input/Output – Files – Utility Classes – String Handling.

UNIT – III JDBC

JDBC Overview – JDBC implementation – Connection class – Statements - Catching Database Results, handling database Queries. Networking– InetAddress class – URL class- TCP sockets – UDP sockets, Java Beans –RMI.

UNIT – IV APPLETS

Java applets- Life cycle of an applet – Adding images to an applet – Adding sound to an applet. Passing parameters to an applet. Event Handling. Introducing AWT: Working with Windows Graphicsand Text. Using AWT Controls, Layout Managers and Menus. Servlet – life cycle of a servlet. The Servlet API, Handling HTTP Request and Response, using Cookies, Session Tracking. Introduction toJSP.

UNIT – V XML AND WEB SERVICES

Xml – Introduction-Form Navigation-XML Documents- XSL – XSLT- Web services-UDDI-WSDL-Java web services –Web resources.

TEXT BOOKS:

1. Harvey Deitel, Abbey Deitel, Internet and World Wide Web: How To Program 5th Edition.



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2. Herbert Schildt, Java - The Complete Reference, 7th Edition. Tata McGraw- Hill Edition.
3. Michael Morrison XML Unleashed Tech media SAMS.

REFERENCE BOOKS:

1. John Pollock, Javascript - A Beginners Guide, 3rd Edition — Tata McGraw-Hill Edition.
2. Keyur Shah, Gateway to Java Programmer Sun Certification, Tata McGraw Hill, 2002.



IMAGE PROCESSING (Professional Elective – I)

B.Tech. III Year I Sem.

L T P C

3 0 0 3

Prerequisites

1. Students are expected to have knowledge in linear signals and systems, Fourier Transform, basic linear algebra, basic probability theory and basic programming techniques; knowledge of digital signal processing is desirable.
2. A course on "Computational Mathematics"
3. A course on "Computer Oriented Statistical Methods"

Course Objectives

- Provide a theoretical and mathematical foundation of fundamental Digital Image Processing concepts.
- The topics include image acquisition; sampling and quantization; preprocessing; enhancement; restoration; segmentation; and compression.

Course Outcomes

- Demonstrate the knowledge of the basic concepts of two-dimensional signal acquisition, sampling, and quantization.
- Demonstrate the knowledge of filtering techniques.
- Demonstrate the knowledge of 2D transformation techniques.
- Demonstrate the knowledge of image enhancement, segmentation, restoration and compression techniques.

UNIT - I

Digital Image Fundamentals: Digital Image through Scanner, Digital Camera. Concept of Gray Levels. Gray Level to Binary Image Conversion. Sampling and Quantization. Relationship between Pixels. Imaging Geometry. 2D Transformations-DFT, DCT, KLT and SVD.

UNIT - II

Image Enhancement in Spatial Domain Point Processing, Histogram Processing, Spatial Filtering, Enhancement in Frequency Domain, Image Smoothing, Image Sharpening.

UNIT - III

Image Restoration Degradation Model, Algebraic Approach to Restoration, Inverse Filtering, Least Mean Square Filters, Constrained Least Squares Restoration, Interactive Restoration.

UNIT - IV

Image Segmentation Detection of Discontinuities, Edge Linking and Boundary Detection, Thresholding, Region Oriented Segmentation.

UNIT - V

Image Compression Redundancies and their Removal Methods, Fidelity Criteria, Image Compression Models, Source Encoder and Decoder, Error Free Compression, Lossy Compression.

TEXT BOOK:

1. Digital Image Processing: R.C. Gonzalez & R. E. Woods, Addison Wesley/ Pearson Education, 2nd Ed, 2004.

REFERENCE BOOKS:

1. Fundamentals of Digital Image Processing: A. K. Jain, PHI.



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2. Digital Image Processing using MATLAB: Rafael C. Gonzalez, Richard E. Woods, Steven L. Eddins: Pearson Education India, 2004.
3. Digital Image Processing: William K. Pratt, John Wiley, 3rd Edition, 2004.



SOFT COMPUTING (Professional Elective – I)

B.Tech. III Year I Sem.

L T P C
3 0 0 3

Prerequisites:

1. Fundamental Mathematics.

Course Objectives:

- To learn various types of soft computing techniques and their applications.
- To acquire the knowledge of neural network architectures, learning methods and algorithms.
- To understand Fuzzy logic, Genetic algorithms and their applications.

Course Outcomes:

- Understand theoretical and practical aspects of distributed database systems.
- Understand various soft computing techniques.
- Understand various learning models and Neural Network Architectures.
- Understand approximate reasoning using fuzzy logic.
- Analyse and design Genetic algorithms in different applications.
- Apply soft computing techniques to solve different applications.

UNIT - I

Soft computing vs. Hard computing, Various types of soft computing techniques. Artificial Neural Networks: Fundamental concepts, Evolution of neural networks, Basic models of artificial neural network, important terminologies of ANNs. McCulloch-Pitts neuron, linear separability, Hebb network.

UNIT - II

Supervised Learning Neural Networks: Perceptron networks, Adaptive linear neuron (Adaline), Multiple Adaptive linear neuron (Madaline), Back propagation network.

UNIT - III

Unsupervised Learning Neural Networks: Kohonen Self Organising networks, Adaptive resonance theory. Associate Memory Networks: Bidirectional associative memory network, Hopfield networks.

UNIT - IV

Fuzzy Logic: Introduction to classical sets and Fuzzy sets, Fuzzy relations, Tolerance and equivalence relations, Membership functions, Defuzzification.

UNIT - V

Genetic Algorithms: Introduction, Basic operators and terminology, Traditional algorithm vs. genetic algorithm, Simple genetic algorithm, General genetic algorithm, Classification of genetic algorithm, Genetic programming, Applications of genetic algorithm.

Case study: Activation function design / ANN design/ Any ANN Algorithm (User defined code/algorithm)

TEXT BOOK:

1. S.N. Sivanandam & S.N. Deepa, "Principles of soft computing", Wiley publications, 2nd Edition, 2011.

REFERENCE BOOKS::

1. S. Rajasekaran & G.A. Vijayalakshmi, "Neural Networks, Fuzzy logic & Genetic Algorithms, Synthesis & Applications", PHI publication, 2008.
2. LiMin Fu, "Neural Networks in Computer Intelligence", McGraw-Hill edition, 1994.



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REFERENCES:

1. Bishop, C, M., Pattern Recognition and Machine Learning, Springer, 2006.
2. Yegnanarayana, B., Artificial Neural Networks PHI Learning Pvt. Ltd, 2009.
3. Golub, G.,H., and Van Loan,C.,F., Matrix Computations, JHU Press,2013.
4. Satish Kumar, Neural Networks: A Classroom Approach, Tata McGraw-Hill Education, 2004.



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DEEP LEARNING

B.Tech. III Year II Sem.

L T P C

3 0 0 3

Prerequisites:

1. linear equations, graphs of functions, histograms, and statistical means
2. Programming in Python

Course Objectives: students will be able

1. To understand complexity of Deep Learning algorithms and their limitations
2. To be capable of performing experiments in Deep Learning using real-world data.

Course Outcomes:

1. Implement deep learning algorithms, understand neural networks and traverse the layers of data
2. Learn topics such as convolutional neural networks, recurrent neural networks, training deep networks and high-level interfaces
3. Understand applications of Deep Learning to Computer Vision
4. Understand and analyze Applications of Deep Learning to NLP

UNIT - I

Introduction: Feed forward Neural networks, Gradient descent and the back propagation algorithm, Unit saturation, the vanishing gradient problem, and ways to mitigate it. ReLU Heuristics for avoiding bad local minima, Heuristics for faster training, Nestors accelerated gradient descent, Regularization, Dropout

UNIT - II

Convolutional Neural Networks: Architectures, convolution/pooling layers, Recurrent Neural Networks: LSTM, GRU, Encoder Decoder architectures. Deep Unsupervised Learning: Auto encoders, Variational Auto-encoders, Adversarial Generative Networks, Auto-encoder and DBM Attention and memory models, Dynamic Memory Models

UNIT - III

Applications of Deep Learning to Computer Vision: Image segmentation, object detection, automatic image captioning, Image generation with Generative adversarial networks, video to text with LSTM models, Attention Models for computer vision tasks

UNIT - IV

Applications of Deep Learning to NLP: Introduction to NLP and Vector Space Model of Semantics, Word Vector Representations: Continuous Skip-Gram Model, Continuous Bag-of-Words model (CBOW), Glove, Evaluations and Applications in word similarity

UNIT - V

Analogy reasoning: Named Entity Recognition, Opinion Mining using Recurrent Neural Networks: Parsing and Sentiment Analysis using Recursive Neural Networks: Sentence Classification using Convolutional Neural Networks, Dialogue Generation with LSTMs

TEXT BOOKS:

1. Deep Learning by Ian Goodfellow, Yoshua Bengio and Aaron Courville, MIT Press.
2. The Elements of Statistical Learning by T. Hastie, R. Tibshirani, and J. Friedman, Springer.
3. Probabilistic Graphical Models. Koller, and N. Friedman, MIT Press.

DATA ANALYTICS

III Year B.Tech II-Sem

L T P C

3 0 0 3

Prerequisites

1. A course on "Database Management Systems".
2. Knowledge of probability and statistics.

Course Objectives:

- To explore the fundamental concepts of data analytics.
- To learn the principles and methods of statistical analysis
- Discover interesting patterns, analyze supervised and unsupervised models and estimate the accuracy of the algorithms.
- To understand the various search methods and visualization techniques.

Course Outcomes: After completion of this course students will be able to

- Understand the impact of data analytics for business decisions and strategy
- Carry out data analysis/statistical analysis
- To carry out standard data visualization and formal inference procedures
- Design Data Architecture
- Understand various Data Sources

UNIT - I

Data Management: Design Data Architecture and manage the data for analysis, understand various sources of Data like Sensors/Signals/GPS etc. Data Management, Data Quality (noise, outliers, missing values, duplicate data) and Data Processing & Processing.

UNIT - II

Data Analytics: Introduction to Analytics, Introduction to Tools and Environment, Application of Modeling in Business, Databases & Types of Data and variables, Data Modeling Techniques, Missing Imputations etc. Need for Business Modeling.

UNIT - III

Regression – Concepts, Blue property assumptions, Least Square Estimation, Variable Rationalization, and Model Building etc.

Logistic Regression: Model Theory, Model fit Statistics, Model Construction, Analytics applications to various Business Domains etc.

UNIT - IV

Object Segmentation: Regression Vs Segmentation – Supervised and Unsupervised Learning, Tree Building – Regression, Classification, Overfitting, Pruning and Complexity, Multiple Decision Trees etc. Time Series Methods: Arima, Measures of Forecast Accuracy, STL approach, Extract features from generated model as Height, Average Energy etc and Analyze for prediction

UNIT - V

Data Visualization: Pixel-Oriented Visualization Techniques, Geometric Projection Visualization Techniques, Icon-Based Visualization Techniques, Hierarchical Visualization Techniques, Visualizing Complex Data and Relations.

TEXT BOOKS:

1. Student's Handbook for Associate Analytics – II, III.



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2. Data Mining Concepts and Techniques, Han, Kamber, 3rd Edition, Morgan Kaufmann Publishers.

REFERENCE BOOKS:

1. Introduction to Data Mining, Tan, Steinbach and Kumar, Addison Wesley, 2006.
2. Data Mining Analysis and Concepts, M. Zaki and W. Meira Mining of Massive Datasets, Jure Leskovec Stanford Univ. Anand Rajaraman Millway Labs Jeffrey D Ullman Stanford Univ.



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NATURAL LANGUAGE PROCESSING

B.Tech. III Year II Sem.

L T P C

3 0 0 3

Prerequisites: Data structures, finite automata and probability theory

Course Objectives:

- Introduce to some of the problems and solutions of NLP and their relation to linguistics and statistics.

Course Outcomes:

- Show sensitivity to linguistic phenomena and an ability to model them with formal grammars.
- Understand and carry out proper experimental methodology for training and evaluating empirical NLP systems
- Able to manipulate probabilities, construct statistical models over strings and trees, and estimate parameters using supervised and unsupervised training methods.
- Able to design, implement, and analyze NLP algorithms
- Able to design different language modeling Techniques.

UNIT - I

Finding the Structure of Words: Words and Their Components, Issues and Challenges, Morphological Models

Finding the Structure of Documents: Introduction, Methods, Complexity of the Approaches, Performances of the Approaches

UNIT - II

Syntax Analysis: Parsing Natural Language, Treebanks: A Data-Driven Approach to Syntax, Representation of Syntactic Structure, Parsing Algorithms, Models for Ambiguity Resolution in Parsing, Multilingual Issues

UNIT - III

Semantic Parsing: Introduction, Semantic Interpretation, System Paradigms, Word Sense Systems, Software.

UNIT - IV

Predicate-Argument Structure, Meaning Representation Systems, Software.

UNIT - V

Discourse Processing: Cohension, Reference Resolution, Discourse Cohension and Structure
Language Modeling: Introduction, N-Gram Models, Language Model Evaluation, Parameter Estimation, Language Model Adaptation, Types of Language Models, Language-Specific Modeling Problems, Multilingual and Crosslingual Language Modeling

TEXT BOOKS:

1. Multilingual natural Language Processing Applications: From Theory to Practice – Daniel M. Bikel and Imed Zitouni, Pearson Publication
2. Natural Language Processing and Information Retrieval: Tanvier Siddiqui, U.S. Tiwary

REFERENCE BOOK:

1. Speech and Natural Language Processing - Daniel Jurafsky & James H Martin, Pearson Publications



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NATURAL LANGUAGE PROCESSING LAB/ FULL STACK DEVELOPMENT LAB

B.Tech. III Year II Sem.

L T P C

0 0 2 1

Prerequisites:

1. Data structures, finite automata and probability theory
2. Object Oriented Programming
3. Web Technologies

Course Objectives:

1. To Develop and explore the problems and solutions of NLP.
2. Introduce fast, efficient, interactive and scalable web applications using run time environment provided by the full stack components.

Course Outcomes:

1. Show sensitivity to linguistic phenomena and an ability to model them with formal grammars.
2. Knowledge on NLTK Library implementation.
3. Work on strings and trees, and estimate parameters using supervised and unsupervised training methods.
4. Design flexible and responsive Web applications using Node JS, React, Express and Angular.
5. Perform CRUD operations with MongoDB on huge amount of data.
6. Develop real time applications using react components.
7. Use various full stack modules to handle http requests and responses

List of Experiments

NLP: Implement the following using Python

1. Write a Python Program to perform following tasks on text
 - a) Tokenization
 - b) Stop word Removal
2. Write a Python program to implement Porter stemmer algorithm for stemming
3. Write Python Program for a) Word Analysis b) Word Generation
4. Create a Sample list for at least 5 words with ambiguous sense and Write a Python program to implement WSD
5. Install NLTK tool kit and perform stemming
6. Create Sample list of at least 10 words POS tagging and find the POS for any given word
7. Write a Python program to
 - a) Perform Morphological Analysis using NLTK library
 - b) Generate n-grams using NLTK N-Grams library
 - c) Implement N-Grams Smoothing
8. Using NLTK package to convert audio file to text and text file to audio files.

Full Stack Development

1. Create an application to setup node JS environment and display "Hello World".
2. Create a Node JS application for user login system.
3. Write a Node JS program to perform read, write and other operations on a file.
4. Write a Node JS program to read form data from query string and generate response using NodeJS
5. Create a food delivery website where users can order food from a particular restaurant listed in the website for handling http requests and responses using NodeJS.
6. Implement a program with basic commands on databases and collections using MongoDB.
7. Implement CRUD operations on the given dataset using MongoDB.



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8. Perform Count, Limit, Sort, and Skip operations on the given collections using MongoDB.
9. Develop an angular JS form to apply CSS and Events.
10. Develop a Job Registration form and validate it using angular JS.
11. Write an angular JS application to access JSON file data of an employee from a server using \$http service.
12. Develop a web application to manage student information using Express and Angular JS.
13. Write a program to create a simple calculator Application using React JS.
14. Write a program to create a voting application using React JS
15. Develop a leave management system for an organization where users can apply different types of leaves such as casual leave and medical leave. They also can view the available number of days using react application.
16. Build a music store application using react components and provide routing among the web pages.
17. Create a react application for an online store which consist of registration, login, product information pages and implement routing to navigate through these pages.

TEXT BOOKS:

1. Multilingual natural Language Processing Applications: From Theory to Practice – Daniel M. Bikel and Imed Zitouni, Pearson Publication.
2. Oreilly Practical natural Language Processing, A Comprehensive Guide to Building Real World NLP Systems.
3. Daniel Jurafsky, James H. Martin—Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics and Speech, Pearson Publication, 2014.
4. Brad Dayley, Brendan Dayley, Caleb Dayley., Node.js, MongoDB and Angular Web Development, 2nd Edition, Addison-Wesley, 2019.
5. Mark Tielens Thomas., React in Action, 1st Edition, Manning Publications.

REFERENCE BOOKS:

1. Steven Bird, Ewan Klein and Edward Loper, —Natural Language Processing with Python, First Edition, O'Reilly Media, 2009.
2. Vasanth Subramanian, Pro MERN Stack, Full Stack Web App Development with Mongo, Express, React, and Node, 2nd Edition, Apress, 2019.
3. Chris Northwood, 'The Full Stack Developer: Your Essential Guide to the Everyday Skills Expected of a Modern Full Stack Web Developer', 1st edition, Apress, 2018.
4. Brad Green & Seshadri. Angular JS. 1st Edition. O'Reilly Media, 2013.
5. Kirupa Chinnathambi, Learning React: A Hands-On Guide to Building Web Applications Using React and Redux, 2nd edition, Addison-Wesley Professional, 2018.



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DEEP LEARNING LAB

B.Tech. III Year II Sem

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Course Objectives:

1. To Build The Foundation Of Deep Learning.
2. To Understand How To Build The Neural Network.
3. To enable students to develop successful machine learning concepts.

Course Outcomes:

1. Upon the Successful Completion of the Course, the Students would be able to:
2. Learn The Fundamental Principles Of Deep Learning.
3. Identify The Deep Learning Algorithms For Various Types of Learning Tasks in various domains.
4. Implement Deep Learning Algorithms And Solve Real-world problems.

LIST OF EXPERIMENTS:

1. Build a deep neural network model using linear regression using a single variable. (User defined functions)
2. Build a deep neural network model using linear regression using multiple variables.
3. Write a program to convert speech into text.
4. Write a program to convert text into speech.
5. Write a program to convert video into frames.
6. Write a program for Time-Series Forecasting with the LSTM Model.
7. Build a feed forward neural network for prediction of logic gates.
8. Write a program to implement deep learning Techniques for image segmentation.
9. Write a program for object detection using image labeling tools.
10. Write a program to predict a caption for a sample image using LSTM.
11. Write a program for character recognition using CNN.
12. Write a program to predict a caption for a sample image using CNN.
13. Write a program for character recognition using RNN and compare it with CNN.
14. Write a program to detect Dog image using YOLO Algorithm.
15. Write a program to develop Autoencoders using MNIST Handwritten Digits.
16. Write a program to develop a GAN for Generating MNIST Handwritten Digits.

TEXT BOOKS:

1. Deep Learning by Ian Goodfellow, Yoshua Bengio and Aaron Courville, MIT Press.
2. The Elements of Statistical Learning by T. Hastie, R. Tibshirani, and J. Friedman, Springer.
3. Probabilistic Graphical Models. Koller, and N. Friedman, MIT Press.

REFERENCES:

1. Bishop, C. M., Pattern Recognition and Machine Learning, Springer, 2006.
2. Yegnanarayana, B., Artificial Neural Networks PHI Learning Pvt. Ltd, 2009.
3. Golub, G.H., and Van Loan C.F., Matrix Computations, JHU Press, 2013.
4. Satish Kumar, Neural Networks: A Classroom Approach, Tata McGraw-Hill Education, 2004.

Extensive Reading:

- <http://www.deeplearning.net>
- <https://www.deeplearningbook.org/>
- <https://developers.google.com/machine-learning/crash-course/ml-intro>
- www.cs.toronto.edu/~fritz/absps/imagenet.pdf



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LOGICAL REASONING – II

B.Tech. III Year II Sem

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Quantitative Aptitude

- 1. Permutation and Combinations:** Fundamental Principle of Counting, Counting Methods, Definition of permutation Linear Permutations, Rank of a word, Circular Permutations, Definition of Combinations, Problems on Combinations.
- 2. Probability:** Definitions of Probability, Addition and Multiplication theorem. Deductions: Introduction, expressing different types of statements using Venn diagrams, Definition of complimentary pairs, finding the conclusions using Venn diagrams for two and more statements.
- 3. Number system:** Classification of numbers, Divisibility rules, Finding the units digit, Finding remainders in divisions involving higher powers, LCM and HCF Models, Decimal fractions, Simplifications, Square Roots & Cube Roots, Surds and Indices.
- 4. Allegation and Mixture:** Definition of allegation, mean price, rules of allegation on quantity and cost price, diagrammatic explanation, removal and replacement.

Logical Reasoning:

- 5. Sitting Arrangement:** Problems on Linear arrangement, Problems on Circular arrangement, Problems on Double line-up, Problems on Selections, problems on Comparisons. **Coding and decoding:** Coding using same set of letters, Coding using different set of letters, Coding into a number Comparison & Elimination.
- 6. Number and letter Series:** Difference series, Product series, Squares series, Cubes series, Alternate series, Combination series, miscellaneous series, Place values of letters.
- 7. Day sequence/Calendars:** Definition of a Leap Year, Finding the number of Odd days, framing the year code for centuries, finding the day of any random calendar date.
- 8. Alphabet Test:** Alphabetical order of words, letter-word problems, rule-detection, alphabetical quibble, word formation.
- 9. Direction sense Test:** Direction from the initial point: directions cardinal directions, problems on distances, problems on clocks, problems on angles, problems on shadows
- 10. Clocks:** Finding the angle when the time is given, Finding the time when the angle is known, Relation between Angle, Minutes and Hours, Exceptional cases in clocks.



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11. **Cubes:** Basics of a cube, finding the minimum number of cuts when the number of identical pieces are given, Finding the maximum number of pieces when cuts are given, Problems on painted cubes of same and different colours, Problems on cuboids, Problems on painted cuboids, Problems on Dice.
12. **Data Sufficiency:** Different models in Data Sufficiency, Problems on Data sufficiency, Problems on data redundancy.
Data Interpretation: Problems on tabular form, Problems on Line Graphs, Problems on Bar Graphs, Problems on Pie Charts.

Text Books:

1. A modern approach to Logical reasoning, R S Agarwal, S. Chand Publications, 2013.
2. Quantitative Aptitude for Competitive Examinations, Dinesh Khattar. Pearson Education, 4 th Edition, 2019.

REFERENCE BOOKS:

1. Quantitative Aptitude and Reasoning, R. V. Praveen, PHI Learning Private Ltd, 2nd Edition, 2013.
2. Quantitative Aptitude for competitive examinations, Abhijith Guha, McGraw Hill Education, 6th Edition, 2017.
3. Analytical & Logical Reasoning, Peeyush Bhardwaj, Arihant Publications, 4th Edition, 2015. 4. Logical Reasoning for the CAT, Arun Sharma, McGraw Hill Education, 2nd Edition 2014.
4. A Modern Approach to Logical reasoning, R S Agarwal, S .Chand publications,2013.
5. Quantitative Aptitude for Competitive examinations,Dinesh Khattar, Pearson Education 4th Editin,2019.



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DATA ANALYTICS LAB

B.Tech. III Year II Sem.

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Course Objectives:

- To explore the fundamental concepts of data analytics.
- To learn the principles and methods of statistical analysis
- Discover interesting patterns, analyze supervised and unsupervised models and estimate the accuracy of the algorithms.
- To understand the various search methods and visualization techniques.

Course Outcomes:

- Understand linear regression and logistic regression
- Understand the functionality of different classifiers
- Implement visualization techniques using different graphs
- Apply descriptive and predictive analytics for different types of data

List of Experiments:

1. Data Preprocessing
 - a. Handling missing values
 - b. Noise detection removal
 - c. Identifying data redundancy and elimination
2. Implement any one imputation model
3. Implement Linear Regression
4. Implement Logistic Regression
5. Implement Decision Tree Induction for classification
6. Implement Random Forest Classifier
7. Implement ARIMA on Time Series data
8. Object segmentation using hierarchical based methods
9. Perform Visualization techniques (types of maps - Bar, Colum, Line, Scatter, 3D Cubes etc)
10. Perform Descriptive analytics on healthcare data
11. Perform Predictive analytics on Product Sales data
12. Apply Predictive analytics for Weather forecasting.

TEXT BOOKS:

1. Student's Handbook for Associate Analytics – II, III.
2. Data Mining Concepts and Techniques, Han, Kamber, 3rd Edition, Morgan Kaufmann Publishers.

REFERENCE BOOKS:

1. Introduction to Data Mining, Tan, Steinbach and Kumar, Addison Wesley, 2006.
2. Data Mining Analysis and Concepts, M. Zaki and W. Meira
3. Mining of Massive Datasets, Jure Leskovec Stanford Univ. Anand Rajaraman Millilway Labs Jeffrey D Ullman Stanford Univ.



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ENVIRONMENTAL SCIENCE

B.Tech. III Year II Sem.

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Course Objectives:

- Understanding the importance of ecological balance for sustainable development.
- Understanding the impacts of developmental activities and mitigation measures.
- Understanding the environmental policies and regulations

Course Outcomes:

- Based on this course, the Engineering graduate will understand /evaluate / develop technologies on the basis of ecological principles and environmental regulations which in turn helps in sustainable development

UNIT - I

Ecosystems: Definition, Scope, and Importance of ecosystem. Classification, structure, and function of an ecosystem, Food chains, food webs, and ecological pyramids. Flow of energy, Biogeochemical cycles, Bioaccumulation, Biomagnification, ecosystem value, services and carrying capacity, Field visits.

UNIT - II

Natural Resources: Classification of Resources: Living and Non-Living resources, water resources: use and over utilization of surface and ground water, floods and droughts, Dams: benefits and problems. Mineral resources: use and exploitation, environmental effects of extracting and using mineral resources, **Land resources:** Forest resources, Energy resources: growing energy needs, renewable and non-renewable energy sources, use of alternate energy source, case studies.

UNIT - III

Biodiversity And Biotic Resources: Introduction, Definition, genetic, species and ecosystem diversity. Value of biodiversity; consumptive use, productive use, social, ethical, aesthetic and optional values. India as a mega diversity nation, Hot spots of biodiversity. Field visit. Threats to biodiversity: habitat loss, poaching of wildlife, man-wildlife conflicts; conservation of biodiversity: In-Situ and Ex-situ conservation. National Biodiversity act.

UNIT - IV

Environmental Pollution and Control Technologies: Environmental Pollution: Classification of pollution, Air Pollution: Primary and secondary pollutants, Automobile and Industrial pollution, **Ambient air quality standards.** **Water pollution:** Sources and types of pollution, drinking water quality standards. Soil Pollution: Sources and types, Impacts of modern agriculture, degradation of soil. Noise Pollution: Sources and Health hazards, standards, **Solid waste:** Municipal Solid Waste management, composition and characteristics of e-Waste and its management. **Pollution control technologies:** Wastewater Treatment methods: Primary, secondary and Tertiary.

Overview of air pollution control technologies, Concepts of bioremediation. Global Environmental Issues and Global Efforts: Climate change and impacts on human environment. Ozone depletion and Ozone depleting substances (ODS). Deforestation and desertification. International conventions / Protocols: Earth summit, Kyoto protocol, and Montréal Protocol. NAPCC-Gol Initiatives.

UNIT - V

Environmental Policy, Legislation & EIA: Environmental Protection act, Legal aspects Air Act- 1981, Water Act, Forest Act, Wild life Act, Municipal solid waste management and handling rules, biomedical waste management and handling rules, hazardous waste management and handling rules. EIA: EIA



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structure, methods of baseline data acquisition. Overview on Impacts of air, water, biological and Socio-economical aspects. Strategies for risk assessment, Concepts of Environmental Management Plan (EMP). **Towards Sustainable Future:** Concept of Sustainable Development Goals, Population and its explosion, Crazy Consumerism, Environmental Education, Urban Sprawl, Human health, Environmental Ethics, Concept of Green Building, Ecological Foot Print, Life Cycle assessment (LCA), Low carbon life style.

TEXT BOOKS:

- 1 Textbook of Environmental Studies for Undergraduate Courses by Erach Bharucha for University Grants Commission.
- 2 Environmental Studies by R. Rajagopalan, Oxford University Press.

REFERENCE BOOKS:

1. Environmental Science: towards a sustainable future by Richard T. Wright. 2008 PHL Learning Private Ltd. New Delhi.
2. Environmental Engineering and science by Gilbert M. Masters and Wendell P. Ela. 2008 PHI Learning Pvt. Ltd.
3. Environmental Science by Daniel B. Botkin & Edward A. Keller, Wiley INDIA edition.
4. Environmental Studies by Anubha Kaushik, 4th Edition, New age international publishers.
5. Text book of Environmental Science and Technology - Dr. M. Anji Reddy 2007, BS Publications.
6. Introduction to Environmental Science by Y. Anjaneyulu, BS. Publications.



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1. Software Testing techniques - Baris Beizer, Dreamtech, second edition.
2. Software Testing Tools – Dr. K. V. K. K. Prasad, Dreamtech.

REFERENCE BOOKS:

1. The craft of software testing - Brian Marick, Pearson Education.
2. Software Testing Techniques – SPD(Oreille)
3. Software Testing in the Real World – Edward Kit, Pearson.
4. Effective methods of Software Testing, Perry, John Wiley.
5. Art of Software Testing – Meyers, John Wiley.



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INFORMATION RETRIEVAL SYSTEMS (Professional Elective – II)

B.Tech. III Year I Sem.

L T P C

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Prerequisites:

1. Data Structures

Course Objectives:

- To learn the concepts and algorithms in Information Retrieval Systems
- To understand the data/file structures that are necessary to design, and implement information retrieval (IR) systems.

Course Outcomes:

- Ability to apply IR principles to locate relevant information large collections of data
- Ability to design different document clustering algorithms
- Implement retrieval systems for web search tasks.
- Design an Information Retrieval System for web search tasks.

UNIT - I

Introduction to Information Retrieval Systems: Definition of Information Retrieval System, Objectives of Information Retrieval Systems, Functional Overview, Relationship to Database Management Systems, Digital Libraries and Data Warehouses Information Retrieval System Capabilities: Search Capabilities, Browse Capabilities, Miscellaneous Capabilities

UNIT - II

Cataloging and Indexing: History and Objectives of Indexing, Indexing Process, Automatic Indexing, Information Extraction Data Structure: Introduction to Data Structure, Stemming Algorithms, Inverted File Structure, N-Gram Data Structures, PAT Data Structure, Signature File Structure, Hypertext and XML Data Structures, Hidden Markov Models.

UNIT - III

Automatic Indexing: Classes of Automatic Indexing, Statistical Indexing, Natural Language, Concept Indexing, Hypertext Linkages
Document and Term Clustering: Introduction to Clustering, Thesaurus Generation, Item Clustering, Hierarchy of Clusters

UNIT - IV

User Search Techniques: Search Statements and Binding, Similarity Measures and Ranking, Relevance Feedback, Selective Dissemination of Information Search, Weighted Searches of Boolean Systems, Searching the INTERNET and Hypertext
Information Visualization: Introduction to Information Visualization, Cognition and Perception, Information Visualization Technologies

UNIT - V

Text Search Algorithms: Introduction to Text Search Techniques, Software Text Search Algorithms, Hardware Text Search Systems
Multimedia Information Retrieval: Spoken Language Audio Retrieval, Non-Speech Audio Retrieval, Graph Retrieval, Imagery Retrieval, Video Retrieval



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TEXT BOOK:

1. Information Storage and Retrieval Systems – Theory and Implementation, Second Edition,
Gerald J. Kowalski, Mark T. Maybury, Springer

REFERENCE BOOKS:

1. Frakes, W.B., Ricardo Baeza-Yates: Information Retrieval Data Structures and Algorithms,
Prentice Hall, 1992.
2. Information Storage & Retrieval by Robert Korfhage – John Wiley & Sons.
3. Modern Information Retrieval by Yates and Neto Pearson Education.



PATTERN RECOGNITION (Professional Elective – II)

B.Tech. III Year II Sem.

L T P C

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Prerequisites:

- Programming for problem solving
- Computer Oriented Statistical Methods

Course Objectives:

- Introducing fundamental concepts, theories, and algorithms for pattern recognition and machine learning.

Course Outcomes:

- Understand the importance of pattern recognition and its representation
- Analyze the variants of NN algorithm
- Understand the necessity of Hidden markov models, decision tree and SVM for classification
- Understand different types of clustering algorithms

UNIT - I

Introduction: Pattern Recognition, Data Sets for Pattern Recognition, Different Paradigms for Pattern Recognition. Representation: Data Structures for Pattern Representation, Representation of Clusters, Proximity Measures, Size of Patterns, Abstractions of the Data Set, Feature Extraction, Feature Selection, Evaluation of Classifier, Evaluation of Clustering.

UNIT - II

Nearest Neighbor Based Classifier: Nearest Neighbor Algorithm, Variants of the NN Algorithm, use of the Nearest Neighbor Algorithm for Transaction Databases, Efficient Algorithms, Data Reduction, Prototype Selection. Bayes Classifier: Bayes Theorem, Minimum Error Rate Classifier, Estimation of Probabilities, Comparison with the NNC, Naïve Bayes Classifier, Bayesian Belief Network.

UNIT - III

Hidden Markov Models: Markov Models for Classification, Hidden Markov Models, Classification using HMMs. Decision Trees: Introduction, Decision Tree for Pattern Classification, Construction of Decision Trees, Splitting at the Nodes, Overfitting and Pruning, Examples of Decision Tree Induction.

UNIT - IV

Support Vector Machines: Introduction, Learning the Linear Discriminant Functions, Neural Networks, SVM for Classification. Combination of Classifiers: Introduction, Methods for Constructing Ensembles of Classifiers, Methods for Combining Classifiers.

UNIT - V

Clustering: Importance of clustering, Hierarchical Algorithms, Partitional Clustering, Clustering Large Data Sets. An Application-Hand Written Digit Recognition: Description of the Digit Data, Preprocessing of Data, Classification Algorithms, Selection of Representative Patterns, Results.

TEXT BOOK:

1. Pattern Recognition: An Algorithmic Approach: Murty, M. Narasimha, Devi, V. Susheela,



SOFTWARE TESTING METHODOLOGIES (Professional Elective – II)

B.Tech. III Year II Sem.

L T P C

3 0 0 3

Prerequisites

1. Software Engineering

Course Objectives

- To provide knowledge of the concepts in software testing such as testing process, criteria, strategies, and methodologies.
- To develop skills in software test automation and management using the latest tools.

Course Outcomes

- Understand purpose of testing and path testing
- Understand strategies in data flow testing and domain testing
- Develop logic-based test strategies
- Understand graph matrices and its applications
- Implement test cases using any testing automation tool

UNIT - I

Introduction: Purpose of testing, Dichotomies, model for testing, consequences of bugs, taxonomy of bugs Flow graphs and Path testing: Basics concepts of path testing, predicates, path predicates and achievable paths, path sensitizing, path instrumentation, application of path testing.

UNIT - II

Transaction Flow Testing: transaction flows, transaction flow testing techniques.

Data Flow testing: Basics of data flow testing, strategies in data flow testing, application of data flow testing.

Domain Testing: domains and paths, Nice & ugly domains, domain testing, domains and interfaces testing, domain and interface testing, domains and testability.

UNIT - III

Paths, Path products and Regular expressions: path products & path expression, reduction procedure, applications, regular expressions & flow anomaly detection.

Logic Based Testing: overview, decision tables, path expressions, kv charts, specifications.

UNIT - IV

State, State Graphs and Transition testing: state graphs, good & bad state graphs, state testing, Testability tips.

UNIT - V

Graph Matrices and Application: Motivational overview, matrix of graph, relations, power of a matrix, node reduction algorithm, building tools. (Student should be given an exposure to a tool like Jmeter/selenium/soapUI/Catalon).

TEXT BOOKS:



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Springer Pub, 1st Ed.

REFERENCE BOOKS:

1. Machine Learning - Mc Graw Hill, Tom M. Mitchell.
2. Fundamentals Of Speech Recognition: Lawrence Rabiner and Biing- Hwang Juang.
PrenticeHall Pub.



FULLSTACK DEVELOPMENT (Professional Elective II)

B.Tech. III Year II Sem

L T P C

3 0 0 3

Pre-Requisites:

1. Object Oriented Programming
2. Web Technologies

Course Objectives:

- Students will become familiar to implement fast, efficient, interactive and scalable web applications using run time environment provided by the full stack components.

Course Outcomes:

- Understand Full stack components for developing web application.
- Apply packages of NodeJS to work with Data, Files, Http Requests and Responses.
- Use MongoDB data base for storing and processing huge data and connects with NodeJS application.
- Design faster and effective single page applications using Express and Angular.
- Create interactive user interfaces with react components.

UNIT-I

Client side Programming

HTML- Basic Tags- List, Tables, Images, Forms, Frames, CSS

JAVA Script - Web page Designing using HTML, Scripting basics- Client side and server side scripting. Java ScriptObject, names, literals, operators and expressions- statements and features- events - windows -documents - frames - data types - built-in functions- Browser object model - Verifying forms.-HTML5- CSS3- HTML 5 canvas - Web site creation using tools.

UNIT – II

JDBC

JDBC Overview – JDBC implementation – Connection class – Statements - Catching Database Results, handling database Queries. Networking– InetAddress class – URL class- TCP sockets – UDP sockets, Java Beans –RMI.

Xml – Introduction-Form Navigation-XML Documents- XSL – XSLT- Web services-UDDI-WSDL-Java web services –Web resources.

UNIT –III

Introduction to Full Stack Development:

Understanding the Basic Web Development Framework- User, Browser, Webserver, Backend Services, Full Stack Components - Node.js, MongoDB, Express, React, Angular. Java Script Fundamentals, NodeJS- Understanding Node.js, Installing Node.js, Working with Node Packages, creating a Node.js Application, Understanding the Node.js Event Model, Adding Work to the Event Queue, Implementing Callbacks



UNIT-IV

Mongo DB:

Need of NoSQL, Understanding MongoDB, MongoDB Data Types, Planning Your Data Model, Building the MongoDB Environment, Administering User Accounts, Configuring Access Control, Administering Databases, Managing Collections, Adding the MongoDB Driver to Node.js, Connecting to MongoDB from Node.js, Understanding the Objects Used in the MongoDB Node.js Driver, Accessing and Manipulating Databases, Accessing and Manipulating Collections

UNIT-V

Express and Angular:

Getting Started with Express, Configuring Routes, Using Requests Objects, Using Response Objects. Angular: importance of Angular, Understanding Angular, creating a Basic Angular Application, Angular Components, Expressions, Data Binding, Built-in Directives, Custom Directives, Implementing Angular Services in Web Applications.

TEXT BOOKS:

1. Brad Dayley, Brendan Dayley, Caleb Dayley., Node.js, MongoDB and Angular Web Development, 2nd Edition, Addison-Wesley, 2019.
2. Mark Tielens Thomas, React in Action, 1st Edition, Manning Publications.

REFERENCE BOOKS:

1. Vasan Subramanian, Pro MERN Stack, Full Stack Web App Development with Mongo, Express, React, and Node, 2nd Edition, Apress, 2019.
2. Chris Northwood, The Full Stack Developer: Your Essential Guide to the Everyday Skills Expected of a Modern Full Stack Web Developer', 1st edition, Apress, 2018.
3. Kirupa Chinnathambi, Learning React: A Hands-On Guide to Building Web Applications Using React and Redux, 2nd edition, Addison-Wesley Professional, 2018.



DATA WAREHOUSING AND BUSINESS INTELLIGENCE
(Professional Elective – II)

B.Tech. III Year II Sem.

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Course Objectives:

- This course is concerned with extracting data from the information systems that deal with the day-to-day operations and transforming it into data that can be used by businesses to drive high-level decision making
- Students will learn how to design and create a data warehouse, and how to utilize the process of extracting, transforming, and loading (ETL) data into data warehouses.

Course Outcomes:

- Understand architecture of data warehouse and OLAP operations.
- Understand Fundamental concepts of BI
- Application of BI Key Performance indicators
- Understand Utilization of Advanced BI Tools and their Implementation.
- Implementation of BI Techniques and BI Ethics.

UNIT - I

Data Warehouse, Data Warehouse Modelling, OLAP operations, Data Cube Computation methods

UNIT - II

Business Intelligence Introduction – Definition, Leveraging Data and Knowledge for BI, BI Components, BI Dimensions, Information Hierarchy, Business Intelligence and Business Analytics. BI Life Cycle. Data for BI - Data Issues and Data Quality for BI.

UNIT - III

BI Implementation - Key Drivers, Key Performance Indicators and Performance Metrics, BI Architecture/Framework, Best Practices, Business Decision Making, Styles of BI-driven alerts-A cyclic process of Intelligence Creation. The value of Business Intelligence-Value driven and Information use.

UNIT - IV

Advanced BI – Big Data and BI, Social Networks, Mobile BI, emerging trends, Description of different BI-Tools (Pentaho, KNIME)

UNIT - V

Business Intelligence and integration implementation-connecting in BI systems- Issues of legality- Privacy and ethics- Social networking and BI.

TEXT BOOKS:

1. Data Mining – Concepts and Techniques - JIAWEI HAN & MICHELINE KAMBER, Elsevier, 4th Edition.
2. Rajiv Sabherwal "Business Intelligence" Wiley Publications, 2012.

REFERENCE BOOKS:

1. Efraim Turban, Ramesh Sharda, Jay Aronson, David King, Decision Support and Business Intelligence Systems, 9th Edition, Pearson Education, 2009.
2. David Loshin, Business Intelligence - The Savy Manager's Guide Getting Onboard with Emerging IT, Morgan Kaufmann Publishers, 2009.



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3. Philo Janus, Stacia Misner, Building Integrated Business Intelligence. Solutions with SQL Server, 2008 R2 & Office 2010, TMH, 2011.
4. Business Intelligence Data Mining and Optimization for decision making [Author: Carlo-Verellis] [Publication: (Wiley)]
5. Data Warehousing, Data Mining & OLAP- Alex Berson and Stephen J. Smith- Tata McGraw-Hill Edition, Tenth reprint 2007
6. Building the Data Warehouse- W. H. Inmon, Wiley Dreamtech India Pvt. Ltd.
7. Data Mining Introductory and Advanced topics – Margaret H Dunham, PEA.

AM611OE: FUNDAMENTALS OF AI (Open Elective – I)**B.Tech. III Year II Sem.**

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Course Objective:

- To learn the difference between optimal reasoning Vs human like reasoning
- To understand the notions of state space representation, exhaustive search, heuristic search along with the time and space complexities
- To learn different knowledge representation techniques
- To understand the applications of AI namely, Game Playing, Theorem Proving, Expert Systems, Machine Learning and Natural Language Processing

Course Outcomes:

- Gain the knowledge of what is AI, risks and benefits of AI, limits of AI and the ethics involved in building an AI application.
- Understand the nature of environments and the structure of agents.
- Possess the ability to select a search algorithm for a problem and characterize its time and space complexities.
- Possess the skill for representing knowledge using the appropriate technique
- Gain an understanding of the applications of AI

UNIT – I

Foundations of AI: Introduction to AI, History of AI, Strong and Weak AI, The State of the Art, Risks and Benefits of AI

Philosophy, Ethics and Safety of AI: The Limits of AI, Machine thinking capability, The Ethics of AI
Intelligent Agents: Agents and Environments, Good Behavior: The Concept of Rationality, The Nature of Environments, The Structure of Agents.

UNIT – II

Solving Problems by Searching: Problem – Solving Agents

Uninformed Search Strategies: Best-First Search, Breadth-First Search, Uniform-Cost Search, Depth-First Search, Iterative Deepening Search and Bidirectional Search

Informed Search Strategies: Greedy Best-First Search, A* Search

UNIT – III

Logical Agents: Knowledge-based agents, Propositional Logic, Propositional Theorem Proving

First-Order Logic: Syntax and Semantics of First-Order Logic

Inference in First-Order Logic: Propositional Vs. First-Order Inference, Unification and First-Order Inference, Forward Chaining, Backward Chaining

Knowledge Representation: Ontological Engineering, Categories and Objects, Events

UNIT – IV

Quantifying Uncertainty: Basic Probability Notation, Inference Using Full-Joint Distributions, Independence, Bayes' Rule and its Use, Naive Bayes Models

Probabilistic Reasoning: Representing Knowledge in an Uncertain Domain, The semantics of Bayesian Networks, Exact Inference in Bayesian Networks

UNIT – V

Learning from Examples: Forms of Learning, Supervised Learning, Learning Decision Trees, Model Selection, Linear Regression and Classification, Ensemble Learning

Natural Language Processing: Language Models, Grammar, Parsing, Complications of Real Natural Language, Natural Language Tasks

Robotics: Robots, Robot Hardware, Kind of Problems solved, Application Domains

Computer Vision: Simple Image Features, Using Computer Vision

TEXT BOOKS:

1. "Artificial Intelligence a Modern Approach", Fourth Edition, Stuart J. Russell & Peter Norvig – Pearson.

REFERENCE BOOKS:

1. "Artificial Intelligence", Elaine Rich, Kevin Knight & Shivashankar B Nair – McGraw Hill Education.
2. Artificial Intelligence, 3rd Edn, E. Rich and K. Knight (TMH)
3. Artificial Intelligence, 3rd Edn., Patrick Henny Winston, Pearson Education.
4. Artificial Intelligence, Shivani Goel, Pearson Education.
5. Artificial Intelligence and Expert systems – Patterson, Pearson Education

AM612OE: MACHINE LEARNING BASICS (Open Elective – I)**B.Tech. III Year II Sem.**

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Course Objectives:

- To introduce students to the basic concepts and techniques of Machine Learning.
- To have a thorough understanding of the Supervised and Unsupervised learning techniques
- To study the various probability-based learning techniques

Course Outcomes:

- Distinguish between, supervised, unsupervised and semi-supervised learning
- Understand algorithms for building classifiers applied on datasets of non-linearly separable classes
- Understand the principles of evolutionary computing algorithms
- Design an ensembler to increase the classification accuracy

UNIT - I

Learning – Types of Machine Learning – Supervised Learning – The Brain and the Neuron – Design a Learning System – Perspectives and Issues in Machine Learning – Concept Learning Task – Concept Learning as Search – Finding a Maximally Specific Hypothesis – Version Spaces and the Candidate Elimination Algorithm – Linear Discriminants: – Perceptron – Linear Separability – Linear Regression.

UNIT - II

Multi-layer Perceptron– Going Forwards – Going Backwards: Back Propagation Error – Multi-layer Perceptron in Practice – Examples of using the MLP – Overview – Deriving Back-Propagation

UNIT - III

Learning with Trees – Decision Trees – Constructing Decision Trees – Classification and Regression Trees – Ensemble Learning – Boosting – Bagging – Different ways to Combine Classifiers – Nearest Neighbor Methods – Unsupervised Learning – K means Algorithms

UNIT - IV

Support Vector Machines

Evolutionary Learning – Genetic algorithms – Genetic Offspring: - Genetic Operators – Using Genetic Algorithms

UNIT - V

Reinforcement Learning – Overview – Getting Lost Example

Markov Chain Monte Carlo Methods – Sampling – Proposal Distribution – Markov Chain Monte Carlo – Hidden Markov Models

TEXT BOOKS:

1. Stephen Marsland, —Machine Learning – An Algorithmic Perspective, Second Edition, Chapman and Hall/CRC Machine Learning and Pattern Recognition Series, 2014.

REFERENCE BOOKS:

1. Tom M Mitchell, —Machine Learning, First Edition, McGraw Hill Education, 2013.
2. Peter Flach, —Machine Learning: The Art and Science of Algorithms that Make Sense of Data, First Edition, Cambridge University Press, 2012.
3. Jason Bell, —Machine learning – Hands on for Developers and Technical Professionals, First Edition, Wiley, 2014
4. Ethem Alpaydin, —Introduction to Machine Learning 3e (Adaptive Computation and Machine Learning Series), Third Edition, MIT Press, 2014.